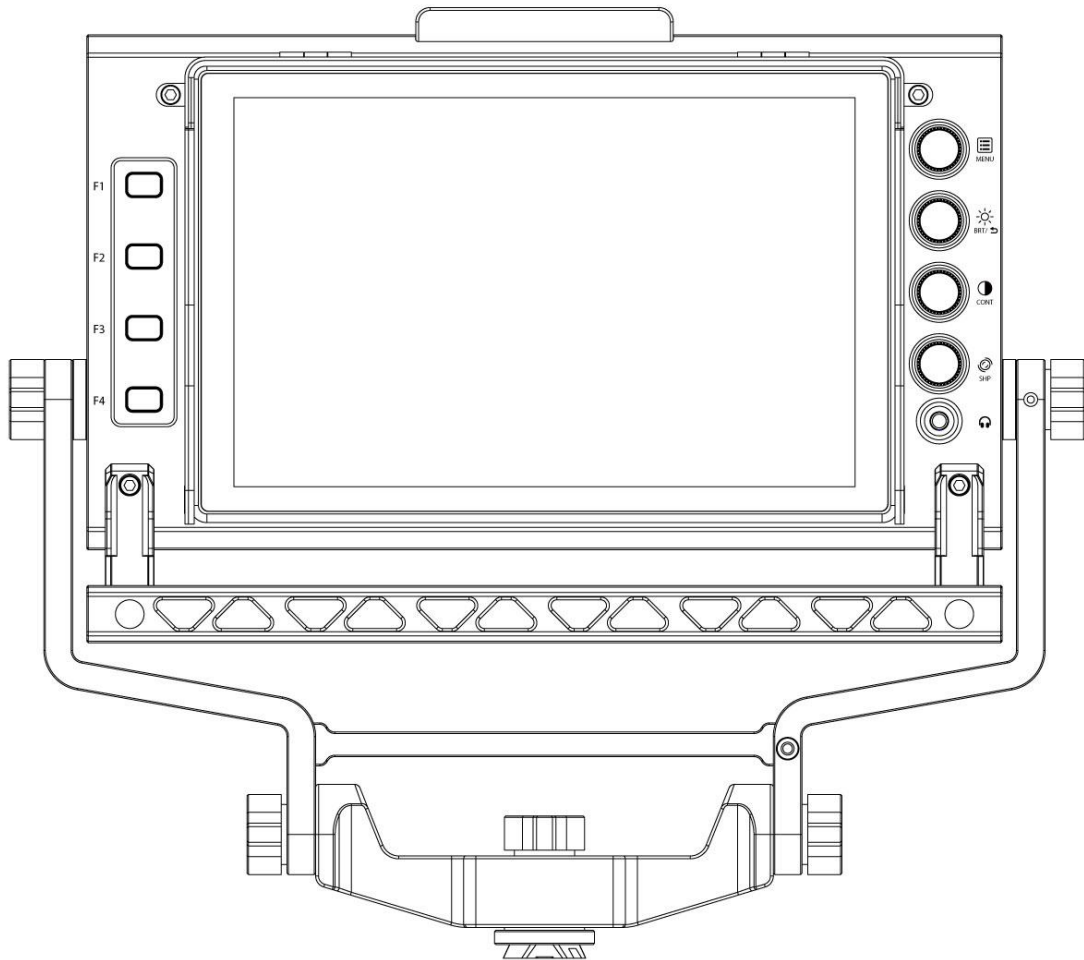


10.1" 12G-SDI Studio Viewfinder



User Manual

Foreword

Thank you for purchasing our 10.1-inch 12G-SDI studio viewfinder. Please read this manual carefully before using the unit. Have a great experience!

Cautions

1. Please avoid the heavy impact and drop onto the ground when move the product.
2. The screen of this product is made of glass.Keep away from injury if the screen is broken.
3. Keep the product away from the heat source, and avoid the prolonged exposures to the sun as the LCD screen will be damaged.
4. Please do NOT use chemical solutions to clean this product.
Please wipe the monitor with a clean soft cloth to maintain the brightness of the surface.
5. No adjustable components are in the monitor. Please do not take apart or repair the unit by yourself, to avoid the damage of the product.

Key Features

- 10.1" FHD 1920x1200 IPS, view details with confidence
- Touch and physical button operation, meet different needs
- Full aluminium alloy housing, durable and reliable
- 2000nit high brightness+ metal sun-hood for superior strong- ambient- light rejection
- Multiple screen modes (Single, PBP, PIP, Crop, Triple)
- Professional CalMAN software calibration, accurate color reproduction
- Large Tally light, clear status at a glance

- Load custom 3D-LUT, preview film look
- HDR monitoring, what you see is what you get
- Waveform, Vector, Histogram and audio meter can moveable horizontally and vertically
- Adjustable bracket & robust handle for Tilt and Swivel adjustments
- Built-in cooling fan, there are 5 levels to adjust
- 3.5mm earphone output for real-time monitoring
- Flexible power supply (DC barrel 5.5*2.1mm, LEMO 2pin connector)

Packaging List

Viewfinder*1

A-A HDMI Cable *1

Micro HDMI Cable*1

2.5mm Controller*1

USB-C to USB-A Adatper*1

V-mount *1

Cable Management Tie*1

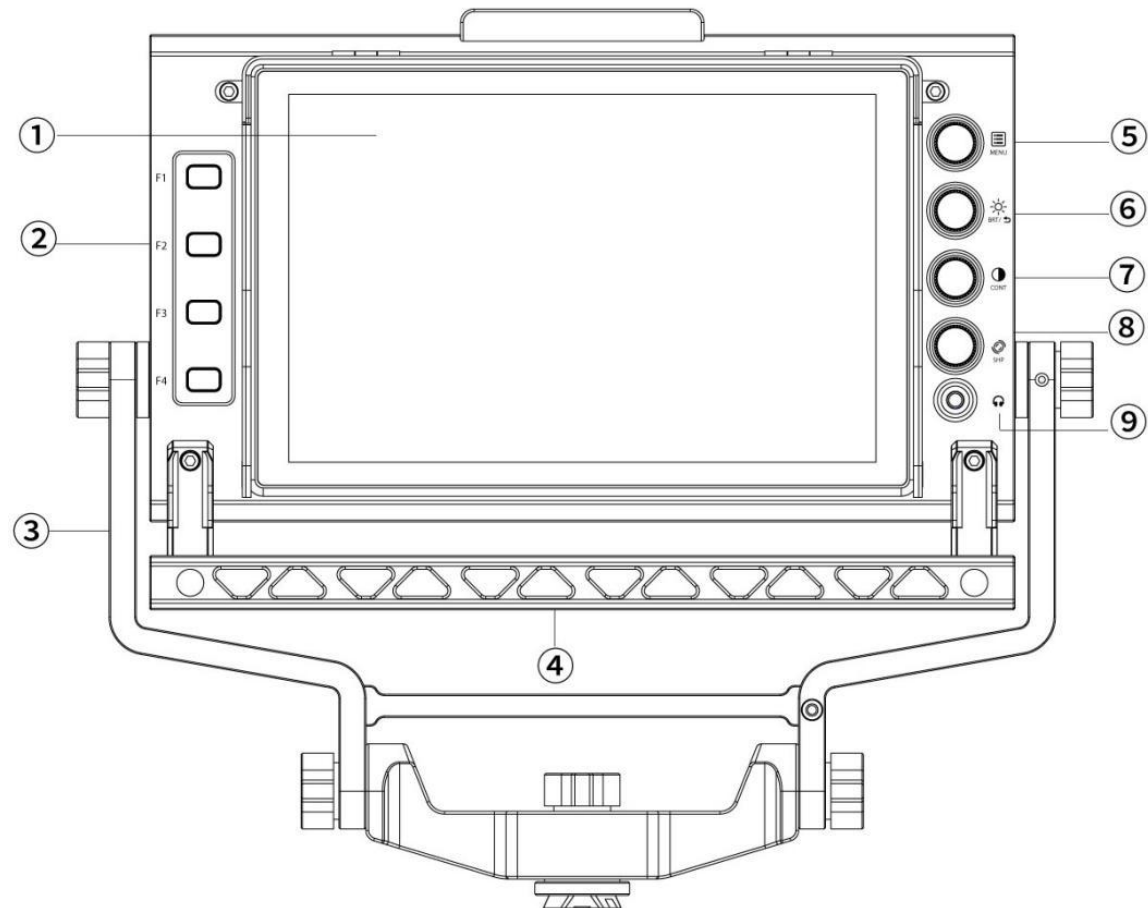
Quick Start Guide*1

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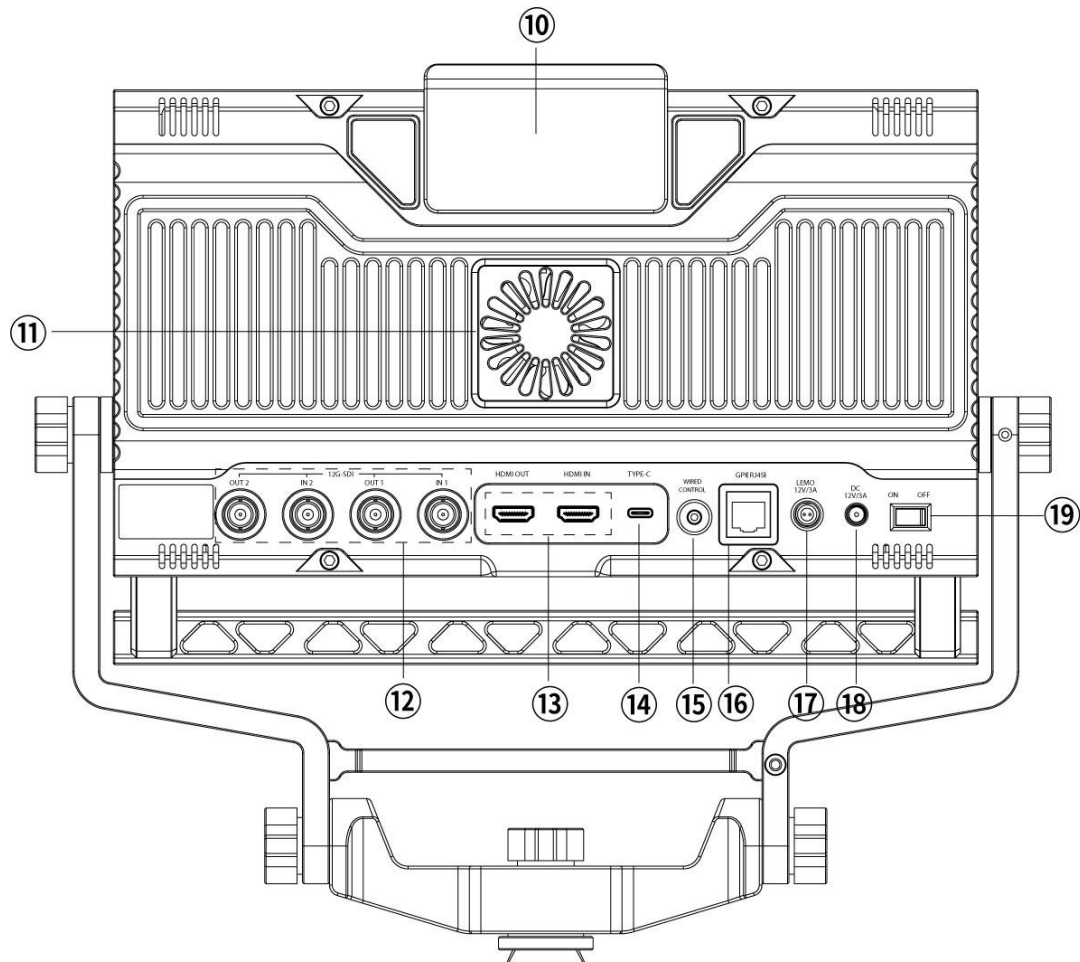
1. Product Description

1.1 Structure Instruction



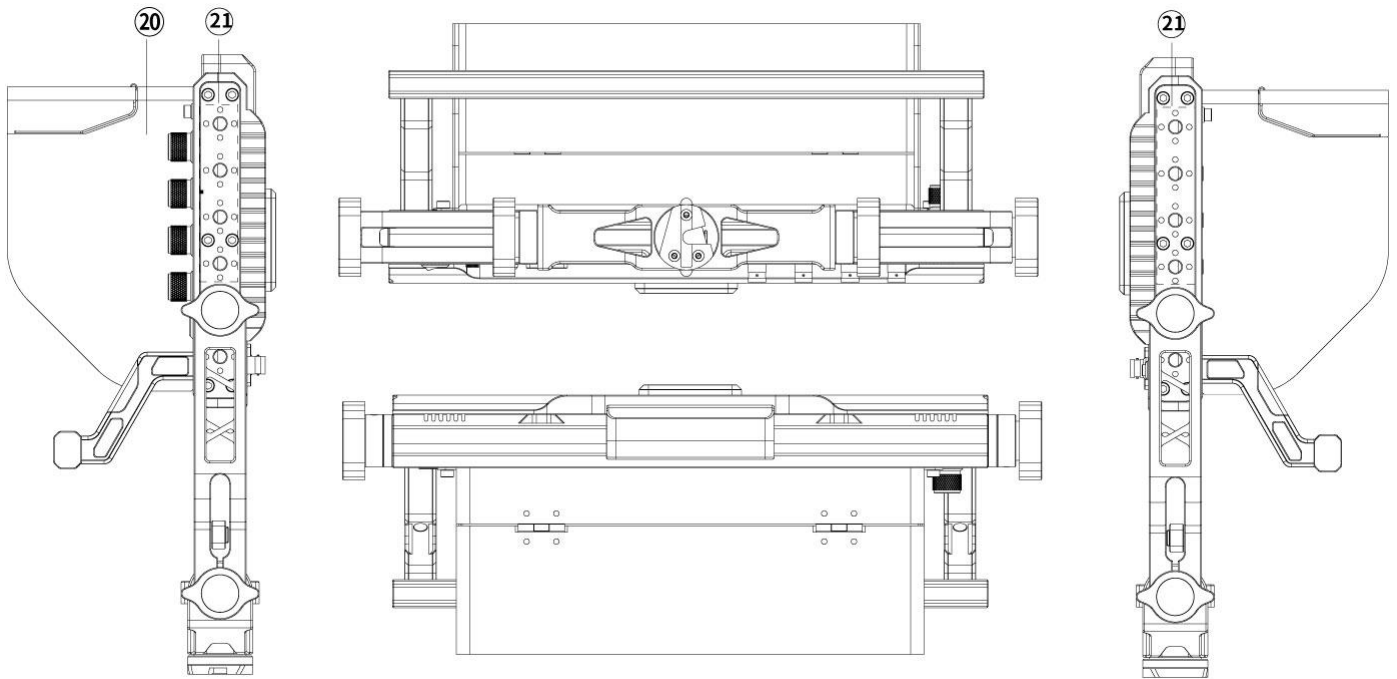
- ①. Screen
- ②. F1~F4: Custom function shortcut key
- ③. Bracket
- ④. Handle
- ⑤. MENU: Main menu; menu/parameter/function selection; confirm
- ⑥. BRT/↶: Backlight adjustment; menu return/exit
- ⑦. CONT: Contrast adjustment
- ⑧. SHP: Sharp adjustment

- ⑨. 🎧: 3.5mm headphone jack



- ⑩. Tally Indicator
- ⑪. Cooling Fan
- ⑫. 12G-SDI Inputs and Outputs
- ⑬. HDMI Input and Output
- ⑭. TYPE-C :Firmware update/LUT import
- ⑮. WIRED CONTROL:Connect the 2.5 mm controller to preview pictures of different signals.
- ⑯. GPI (RJ45): GPI/UMD control interface
- ⑰. LEMO 12V/3A: 2-pin LEMO power input
- ⑱. DC 12V/3A: DC (5.5x2.1mm) power input

①9. Power ON/OFF



②0. Sun-hood

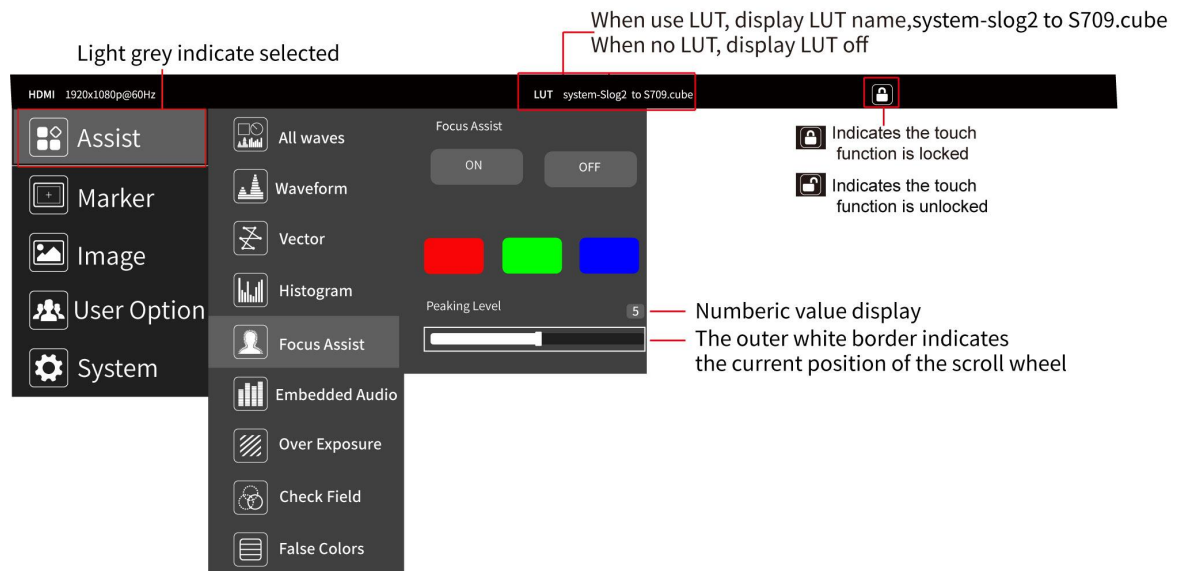
②1. 1/4" Screw threads

1.2 Power Supply Ways

There are two power supply ways to the monitor:

- A. Barrel (5.5mm outer, 2.1mm inner) at the rear of the Monitor. It is recommend to use 12V/3A power adapter.
- B. 2-pin LEMO power connector at the rear of the monitor, suitable for use 12V/3A 2-pin LEMO power adapter.

3. Menu Operation Instruction



After the monitor is properly connected to the power supply, the indicator display (red). The monitor defaults to turn on automatically. After the signal is connected, the indicator turns green.

You can also set the power to Manually in menu **System--Power setting**.

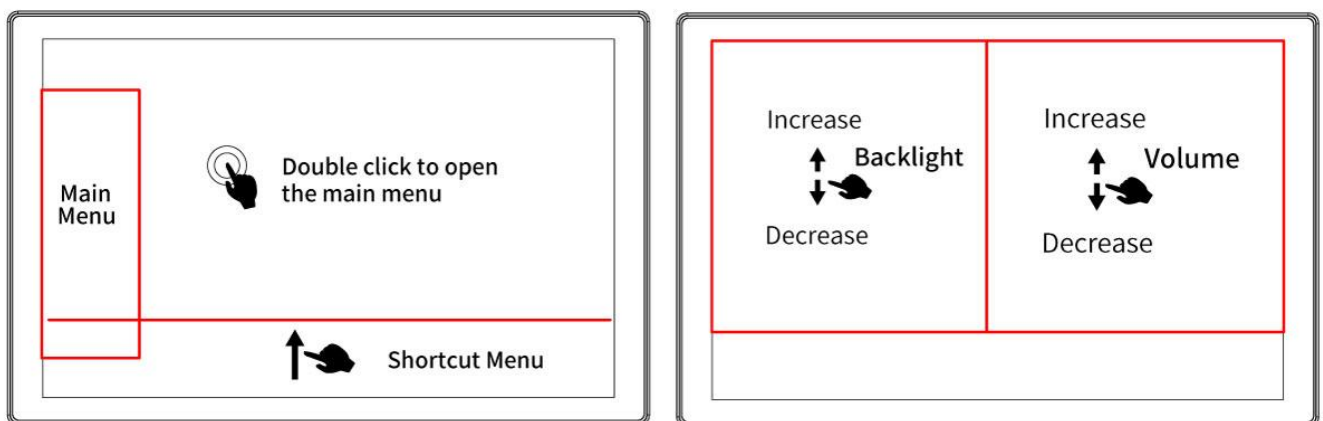
After setting, you need to long press  to turn on the monitor when plug the power supply.

3.1 Touch Screen Menu Operation (turn on the screen touch function)

- ①. Double-click on the screen to open the main menu (show on the left side of the screen) and click on the corresponding menu to display the secondary menu. You can enter the corresponding function option and click directly to select or set. Click the touch screen to exit the menu.

- ②. When the menu is not displayed, swipe up from the bottom of the screen to open the shortcut menu, swipe left or right select the needed function and click on the corresponding menu box to turn on or turn off the corresponding function. (remark: the shortcut menu can't set the detail function or parameters, you can set on main menu)
- ③. When the menu is not displayed, on the left side of the screen (1/2 split screen), you can directly adjust the brightness of the screen backlight; on the right side of the screen (1/2 split screen), you can directly adjust the volume.

Figure:



3.2 Physical Button Menu Operation

- ①. When the menu is not displayed, directly press the ∇ or $\wedge$ key to adjust volume.
- ②. Press the MENU key to open the main menu (on the left side of the screen), press the ∇ or $\wedge$ key to select menu. After selected, press

the MENU key to enter the secondary menu, then press the  or  key to select. After selected, press the MENU key to enter function menu, press  or  key to select or set option function, press the MENU key to confirm after selected or set, then the icon will show gray.

③. Press /MODE key to return or return the menu

4. Menu Function Instruction



Assist

 All Waves	ON, OFF After turning on, waveform, vector, histogram and embedded audio will be shown.
 Waveform	ON, OFF Mode: RGB, YUV, Y Waves Trans.:Off, 25%,50%,75% Position X: 0~100 (moving the waveform horizontally) Position Y: 0~100 (moving the waveform vertically) This essential feature assists with the calibration of professional video cameras. It shows the overall brightness of the image assisting the video professional in correcting exposure. The waveform feature also checks the evenness of the lighting when lighting a chromakey or background.
 Vector	ON, OFF Position X: 0~100 (moving the Vector horizontally) Position Y: 0~100 (moving the Vector vertically) Shows how saturated the image is and where the pixels in the

	image land on the color spectrum.
 Histogram	ON, OFF Mode: RGB1, RGB2, Y Position X: 0~100 (moving the histogram horizontally) Position Y: 0~100 (moving the histogram vertically) Y Histogram A quantitative tool to check the picture brightness, display different color for different brightness RGB Histogram It can display the graphic of color tone distribution, can intuitively display the exposure status of the image, and display overlapping histograms in red, green, and blue channels
 Focus Assist	ON, OFF Color: Red, Green, Blue, White Peaking Level: 1~10 After turned on, the Focus Level (1 ~ 10) and Focus Color can be adjusted. It highlights the areas that are in focus so you are able to quickly focus the camera and not miss crucial shots.
 Embedded Audio	ON, OFF Display an audio diagram after enabled to help you understand the audio status being used. Under HDMI Signal, max display 8 channels Mode: pr1, gp1, gp2, gp12 Audio Out: ch1-2, ch3-4, ch5-6, ch7-8 pr1 display1-2 channel, gp1 display 1-4 channel, gp2 display 5-8 channel, gp12 display 1-8 channel Under SDI Signal, max display 16 channels Mode: pr1, gp1, gp2, gp12, gp3, gp4, gp14 Audio Out: ch1-2, ch3-4, ch5-6, ch7-8, ch9-10, ch11-12, ch13-14, ch15-16

	pr1 display 1-2 channel, gp1 display 1-4 channel, gp2 display 5-8 channel, gp12 display 1-8 channel, gp3 display 9-13 channel, gp4 display 14-16 channel, gp14 display 1-16 channel Display an audio diagram after enabled to help you understand the audio status being used. Position X: 0~100 (moving the audio level horizontally) Position Y: 0~100 (moving the audio level vertically)
 Over Exposure	ON, OFF After the exposure is turned on, the Exposure Level (10RE~100IRE), can be adjusted.
 Check Field	On, Off Mode: red, green, blue, gray When enabled, hue and saturation adjusted quickly and accurately.
 False Color	ON, OFF Mode: Normal, ARRI An image that depicts an object in colors that differ from those a photograph (a true color image) would show.



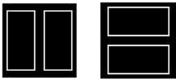
Marker

 Grids	ON, OFF Mode: 2x2, 3x3, 4x4, 5x5, 6x6, 7x7, 8x8, 9x9, Custom Rows: 2~9 Columns: 2~9 When selecting Custom, you can custom the rows and columns of the grid Color: Red, Green, Blue, Black, White, Gray
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	The area of the picture can be divided into 4 ,9, 16, 25, 36, 49,64,81 equal grids or custom the grid.
 Safe Frames	OFF, ON Mode: 80%, 85%, 90%, 93%, 96%, 2.35:1, 9:16 Marker Line Color: Red, Green, Blue, Black, White, Gray
 Center Marker	ON, OFF Marker Line Color: Red, Green, Blue, Black, White, Gray
 Ratio Marker	ON, OFF Mode: 4:3, 13:9, 14:9, 15:9, 16:9, 1.85:1, 2.35:1, 9:16 Marker Line Color: Red, Green, Blue, Black, White, Gray Modified Mark: 0~5



Image

 Multi Screen	Mode: Single Window: WIN1 INPUT: HDMI 1, HDMI 2, SDI 1, SDI 2 for optional Mirror Flip: OFF, H, V, H&V Mode: PBP Window: WIN1, WIN2 INPUT: HDMI 1, HDMI 2, SDI 1, SDI 2 for optional Mirror Flip: OFF, H, V, H&V Rotation: OFF, 90°(There is no 90° rotation option when the PBP up &down landscape location is selected.) Position: 
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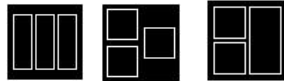
Mode: Triple

Window: WIN1, WIN2, WIN3

INPUT: HDMI 1, HDMI 2, SDI 1, SDI 2 for optional

Mirror Flip: OFF, H, V, H&V

Position:

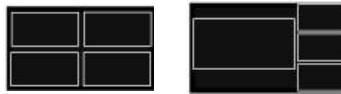
**Mode: Quad**

Window: WIN1, WIN2, WIN3, WIN4

INPUT: HDMI 1, HDMI 2, SDI 1, SDI 2 for optional

Mirror Flip: OFF, H, V, H&V

Position:

**Mode: PIP**

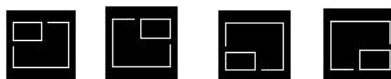
Window: WIN1, WIN2

INPUT: HDMI 1, HDMI 2, SDI 1, SDI 2 for optional

Mirror Flip: OFF, H, V, H&V

PIP Size: S, M, L

Position:

**Mode: Crop**

Window: WIN1

INPUT: HDMI 1, HDMI 2, HDMI 3, HDMI 4, SDI 1, SDI 2 for optional

	Mirror Flip: OFF, H, V, H&V Position: Slide to adjust the cropping position in portrait mode.
 Aspect Ratio	Auto, 16:9, 16:10, 4:3, 5:4, 1.85:1, 2.35:1, Full Screen
 Anamorphic	ON, OFF Mode: 1.33x, 1.6x, 2.0x, 2.0x mag, User Under User, you can custom adjust nx (1.20x~2.00x) Allows you to use anamorphic lenses or adapters and see the image unsqueezed, even if your camera does not de-squeeze in camera.
 Image Flip	ON, OFF Mode: H Flip, V Flip, H_V Flip
 Zoom Mode	ON, OFF Mode: 2X, 4X, 9X, 16X, User Under User, you can adjust 100%~200% It is HD signal in any part, an amplification for high quality close-up.
 Image Freeze	ON, OFF
 P2P (Pixel to Pixel)	ON, OFF Enable the filmmaker to check the image from the 1:1 signal source without scaling. This feature is essential for capturing optimum detail.



User Option

 LUT	ON, OFF LUT is a table for quickly looking up and output specific color data. By loading different 3D-LUT tables, it can quickly recombine color tone to form different color styles. LUT Import: Confirm LUT Table: display built-in SLOG2, SLOG3, LOGC, VLOG and the custom LUTs
 HDR	HDR: ON, OFF Mode: HLG1, HLG2, HLG3 HDR can provide more dynamic range and the details of image, it is better to reflect the visual effects in the real environment.
 Display Adjustment	Backlight: 0~100 Adjust the screen brightness Brightness: 0~100 Adjust the image brightness Contrast: 0~100 Adjustment of the ratio between the brightest and darkest parts of the image . When adjusting, pay attention to the sense of hierarchy in the image. If the proportion is too large or too small, it can cause the image to lose its colorful appearance. Saturation: 0~100 Adjustment of color concentration Tint: 0~100 It is the most accurate standard for distinguishing various different colors. Determine what a certain color is actually color via the color appearance.
	Color Gamut: DCI-P3, REC709 Display Range: Auto, Limit, Full

Color Adjustment	This feature allows for the selection of a grayscale range. The Limited grayscale range is 16-235, and the Full grayscale range is 0-255. (Grayscale represents changes in image brightness, using varying gray levels to depict brightness in different image areas. In grayscale, brightness increases from black to white, typically denoted by a numerical range from 0 to 255, where 0 signifies black and 255 indicates white, and intermediate numbers indicate varying grayscale levels.) 1. If the dark part of the picture lost, the details cannot be seen clearly. For example, the input signal is in the range of 0-255, but the monitor is set Auto or Limit, the brightness of 0-15 and 236-255 is removed, resulting the dark part details unclear. You can set to Full. 2. If the picture is gray, the black part turned gray. For example, the input signal is in the range of 16-235, but the monitor is set Full , resulting the black part turn gray. At this time,you can set to Auto or Limit. Color Temp.: 5600K, 6500K, 9300K, User Under the “user”, the red, green, and blue values of the image can be adjusted (0~255)
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System

 User Switch	User Switch: 1~4 you can save the set menu as 1-4 and can be called directly next time
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 Language	English, 简体中文, Español, Português, Français, Nederlands, Deutsch, 日本語, 繁體中文, 한국어로, русский язык
 OSD Option	OSD Time: off, 15s, 30s, 45s Select the display time of the menu on the screen OSD Trans: OFF, 25%, 50%, 75% Adjust the transparency of the menu picture background on the screen. No Signal: Red, Green, Blue, Black, White, Gray
 EDID Settings	EDID Settings: 2.0, 1.4 Compatible with resolution of different camera/device Default to 2.0 (if set 1.4 manually, then input 4K60 signal, you need to set to 2.0 again)
 Volume	Mute: ON, OFF Volume: 0~100 Adjusting the speaker volume Audio Source: WIN1, WIN2, WIN3, WIN4
 Power Settings	Power on: Auto, Manual Default to Auto. If set Manual, please press  key to turn on after the power plug in.
 Cooling Fan	ON, OFF Mode:1~5 Note: the fan default to ON and with 3 mode
 Reset	After confirmed, the system back to original setting.
 Firmware Update	Firmware Version (display the current firmware version) FTY CAL: On, Reset Reset: If you import your own LUT calibration but encounter abnormalities or poor result, you can clear the calibration LUT by clicking "Reset" in FTY CAL and return to the factory calibration.

	Confirm Each monitor has color calibration before ex-factory, the factory calibration button turn on by default. After turning off, the monitor will without has color calibration, suggest don't turn it off. How to upgrade? 1. SD card format Support FAT32 or NTFS. For MAC system, the SD card should be formatted in MS-DOS (FAT) 2. After copying the update file to the SD card and inserting it into the SD card slot, click Confirm to update. 3. The monitor will turn off automatically after finishing, please turn on manually 4. Check the firmware version whether the latest one Note: the chip should be faced up when inserting the SD card, and press it after inserting to ensure that the SD card is fully inserted.
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5. How to Load LUT

5.1 SD card format

Support FAT32 or NTFS. For MAC system, the SD card should be formatted in MS-DOS (FAT)

5.2 Max Files Limit Maximum 32 Lut files

5.3 File requirements

The LUT file format suffix should be **.cube**

Single file not exceeded to 7.9Mb

Support LUT-3D-Size 16,17,32,33,64,65

Remark: LUT file name must be English or Arabic numerals

5.4 Steps for loading

5.4.1 Make sure the SD card correctly insert

5.4.2 Enter main menu **“User Option”--LUT--Lut Import -- Confirm** to load

the monitor will auto detect the SD card

A. There is no SD Card, the screen will show failed,can try once more,if not work, restart the monitor and try again

B. There is SD Card, the monitor will erase the exits user’s lut fill and show “Initializing” , If there is no valid lut file in SD card, the lut will not load.The monitor will show “clean up”

C. If there is valid lut file in SD card, the monitor will load lut files and show “[n] name. The [n] shows the quantity number. The “name” should in lut files’ name. If load successful, the screen will show “complete[n]”. [n] Stands for the quantity number for lut files should under 32.

6. Custom LUT Calibration Instruction

If you have professional equipment and instrument and want to calibrate the monitor by self. Please take note the following points:

6.1 SD card format

Support FAT32 or NTFS. For MAC system, the SD card should be formatted in MS-DOS(FAT)

6.2 File requirements

The LUT file format suffix should be **.cube**

Single file not exceeded to 7.9Mb

Support LUT-3D-Size 16,17,32,33,64,65

For P3 color calibration, file name should be **@User_P3xxxx.cube**, the red font can’t be changed, the xxxx can be custom. For example, @User_P3_123456789.cube

For 709 color calibration, file name should be **@User_709xxxx.cube**, the red font can’t be changed,the xxxx can be custom. For example, @User_709_abcdefg.cube.

6.3 Steps for loading

6.3.1 Make sure the SD card correctly insert

6.3.2 Enter main menu **"User Option"--LUT--Lut Import -- Confirm** to load

the monitor will auto detect the SD card

5.3.3 After loading, the file will show like below



6.4 If you import your own LUT calibration but encounter abnormalities or poor result, you can clear the calibration LUT by clicking "Reset" in FTY CAL and return to the factory calibration.

7. Technical Parameters

Panel Size	10.1" IPS (touch)
Resolution	1920x1200 pixels
Dot Pitch	0.1128(H) x 0.1128(W) mm
Color Display	16.7M

Color Depth	8bit
Aspect Ratio	16:10
Brightness	2000cd/m ²
Contrast	1500:1
Viewing Angle	80°/80°(L/R) 80°/80°(U/D)
Backlight	LED
Response Time	25ms
Signal Input	2*12G-SDI, 1*HDMI2.0
Signal Output	2*12G-SDI, 1*HDMI2.0
Control Interface	GPI, 2.5mm Wired
Other Interface	TYPE-C (Firmware Update/LUT import)
Audio	3.5mm Stereo Headphone
12G-SDI Support Format	720p (60/59.94/50/30/29/25/24/23.98) 1080i (60/59.94/50) 1080p (60/59.94/50/30/29.97/25/24/23.98) 3840×2160p (60/50/30/29.97/25/24/23.98) 4096×2160p (60/50/30/29.97/25/24/23.98)
HDMI Support Format	480i/576i/480p/576p 720p(60/59.94/50/30/29/25/24/23.98) 1080i(60/59.94/50) 1080p(60/59.94/50/30/29.97/25/24/23.98) 3840×2160p (60/50/30/29.97/25/24/23.98) 4096×2160p (60/50/30/29.97/25/24/23.98)
Power Supply Way	DC directly plug connector (suit for 5.5x2.1mm power plug) 2-pin LEMO connector
Input Voltage/Current	12V/3A
Power Consumption	≤ 30W
Unit Size	320*222*41.6mm (w/o bracket, sun-hood) 376*322.7*139mm (with bracket, sun-hood)
Unit Weight	3.25kg
1/4"-20 Mount Points	1/4"-20 Thread Point (Bottom*1, Right side*6, Left side*6)

Cooler	Built-in cooler
Working Temperature	- 20℃ ～ 50℃
Storage Temperature	- 30℃ ～ 60℃

8. Trouble Shooting

8.1 Only black and white or monochrome picture:

- ① please check saturation, brightness & contrast adjustment.
- ② Please check "Monochrome" is in black, white or monochrome image or other condition.

8.2 NO Image after put on the power

- ① Check if signal cable connecting is in good condition.
- ② Check signal cable connecting, and make sure to use the standard adapter to connect the monitor. If power is supplied by battery, please check if the battery is fully charged.

8.3 Earphone No sound

- ① Check if Volume control do not open, press the volume button, and try to increase the volume.

■ If there are still other problems, please contact with our related technologists.

★ As we are improving product features and product performance, so if there is any change on the specification without prior notice.